# Discrete Logarithms in Medium Characteristic Finite Fields 

## Cécile Pierrot ${ }^{1,2}$

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## The Discrete Logarithm Problem (DLP)

- Multiplicative group G generated by $g$ : solving the DLP in $G$ is inverting the map: $x \mapsto g^{x}$
- A hard problem in general, and used as such in cryptography.


## NFS

Index Calculus

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NFS
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- Two families of algorithms :
- Generic algorithms (Pollard's Rho, Pohlig-Hellman...)
- Specific algorithms (Index Calculus *)


NFS Index Calculus

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NFS Index Calculus

## Index Calculus Algorithms

Discrete Log in Medium
Characteristic
Cécile Pierrot
If you want to compute Discrete Logs in $G$ :

1. Relation Collection (or Sieving) Phase


Index Calculus
Classical NFS

## Theoretical

improvements
Conj. method
Multiple NFS
Combining Conj and MNFS

## Index Calculus Algorithms

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3. Individual Logarithm Phase
$\rightarrow$ Recover the Discrete Log of an arbitrary element

## Sieving Phase and Commutative Diagram

- How to obtain relations?



## NFS

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\prod_{b_{i} \in B_{2}} v_{1}\left(b_{i}\right)=\prod_{b_{i} \in B_{2}} v_{2}\left(b_{i}\right) \quad \text { thanks to morphisms. }
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- Solves the DLP for medium and high char. fields $\mathbb{F}_{p^{n}}$.
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$\mathbb{Q}[X] /\left(f_{1}(X)\right) \cong \mathbb{Q}\left(\theta_{1}\right)$
$\mathbb{Q}\left(\theta_{2}\right) \cong \mathbb{Q}[X] /\left(f_{2}(X)\right)$


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With $m \in \mathbb{F}_{p^{n}}$ a root of $f_{1}$ and $f_{2}$ :


Factor base ? $B_{i}:=$ prime ideals (of the ring of integers) with a norm smaller than a certain smoothness* bound.

[^0]
## Complexities

# Discrete Log in Medium <br> Characteristic 

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- Notation: $L_{Q}(\alpha, c)=\exp \left(c(\log Q)^{\alpha}(\log \log Q)^{1-\alpha}\right)$


## Index Calculus

Classical NFS
Theoretical
improvements
Conj. method
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In practice
Sparse linear algebra
Nearly sparse linear algebra

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$L_{Q}\left(\frac{1}{3}\right.$, high $\left.c\right)$
$L_{Q}\left(\frac{1}{3}\right.$, low $\left.c\right)$
$0 \quad$ small $p \quad \frac{1}{3} \quad$ medium $p$
Quasi-Polynomial FFS
NF

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2014: Barbulescu, P. 2015: Barbulescu, Gaudry, Guillevic, Morain


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## Part I, Asymptotic Complexity downturn: <br> MNFS-Conj

## Polynomial Selection

## Preliminaries to the diagram:



Find two polynomials $f_{1}$ and $f_{2}$ with an irreducible factor $\mathcal{I}$ of degree $n$ modulo $p$.

- Define $\mathbb{F}_{p^{n}}$ as $\mathbb{F}_{p}[X] /(\mathcal{I})$.
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New polynomial selection proposed by Barbulescu, Gaudry, Guillevic and Morain: the Conjugation Method.

## The Conjugation Method

Aim: Find two polynomials $f_{1}$ and $f_{2}$ with an irreducible factor of degree $n$ modulo $p$.

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Classical NFS

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- Start with $g_{a}$ and $g_{b} \in \mathbb{Z}[X]$


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- Start with $g_{a}$ and $g_{b} \in \mathbb{Z}[X]$
- Find $u$ and $v$ small integers such that $X^{2}+u X+v$ is:
- irreducible over $\mathbb{Z}[X]$ but has roots $\lambda$ and $\lambda^{\prime}$ modulo $p$
- $g_{a}+\lambda g_{b}$ is irreducible modulo $p$


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- Set $f_{1}=g_{a}{ }^{2}-u g_{a} g_{b}+v g_{b}{ }^{2}$. Note that
$f_{1} \equiv g_{a}^{2}+\left(\lambda+\lambda^{\prime}\right) g_{a} g_{b}+\lambda \lambda^{\prime} g_{b}^{2} \bmod p$
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- Rewrite $\lambda=a / b \bmod p$ with $a, b \approx \sqrt{p}($ continued frac.)


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$n^{>}$Set $f_{2}=b g_{a}+a g_{b}$. Note that $f_{2} \equiv g_{a}+\lambda g_{b} \bmod p$.


## The Conjugation Method

Aim: Find two polynomials $f_{1}$ and $f_{2}$ with an irreducible factor of degree $n$ modulo $p$.

- Start with $g_{a}$ and $g_{b} \in \mathbb{Z}[X]$
- Find $u$ and $v$ small integers such that $X^{2}+u X+v$ is:
- irreducible over $\mathbb{Z}[X]$ but has roots $\lambda$ and $\lambda^{\prime}$ modulo $p$
- $g_{a}+\lambda g_{b}$ is irreducible modulo $p$
$2 n \vee \operatorname{Set} f_{1}=g_{a}^{2}-u g_{a} g_{b}+v g_{b}{ }^{2}$. Note that

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$n>$ Set $f_{2} \equiv b g_{a}+a g_{b}$. Note that $f_{2} \equiv g_{a}+\lambda g_{b} \bmod p$.

## The Multiple Number Field Sieve



- Idea from integer factorization [Coppersmith 93], prime fields [Matyukhin 03], high and medium characteristic [Barbulescu, P. 14].

Discrete Log in Medium

## Characteristic

Cécile Pierrot

## The Multiple Number Field Sieve



- Idea from integer factorization [Coppersmith 93], prime fields [Matyukhin 03], high and medium characteristic [Barbulescu, P. 14].
- With $m$ a common root of $f_{1}, \ldots, f_{V}$ in $\mathbb{F}_{p^{n}}$ :



## The Multiple Number Field Sieve



- Idea from integer factorization [Coppersmith 93], prime fields [Matyukhin 03], high and medium characteristic [Barbulescu, P. 14].
- With $m$ a common root of $f_{1}, \ldots, f_{V}$ in $\mathbb{F}_{p^{n}}$ :

- Choice of poly. $f_{1}$ and $f_{2}$ with a common root $m$ in $\mathbb{F}_{p^{n}}$ $\Rightarrow$ linear combination of $f_{1}$ and $f_{2}$
$\Rightarrow$ for $i=3, \ldots, V: f_{i}=\alpha_{i} f_{1}+\beta_{i} f_{2}$ with $\alpha_{i}, \beta_{i} \approx \underline{\sqrt{V}}$,


## Dissymetric MNFS in one slide

 MediumCharacteristic
Cécile Pierrot
Dissymmetric $=$ when a polynomial is better than the other.

- E.g: $f_{1}, f_{2}$ have same coeff. size but $\operatorname{deg} f_{2} \geqslant \operatorname{deg} f_{1}$


## NFS <br> Index Calculus

Classical NFS
Theoretical
improvements
Conj. method
Multiple NFS
Combining Conj and MNFS

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- Sieving: keep only polynomials that lead to a $B$-smooth norm in the first number field and a $B^{\prime}$-smooth norm in (at least) one other number field.


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## Our aim is to combine:

## NFS

Index Calculus
Classical NFS
Theoretical
improvements
Conj. method
Multiple NFS
Combining Conj and MNFS
In practice
Sparse linear algebra
Nearly sparse linear algebra

## Our aim is to combine:

- the Conjugation Method
- with MNFS.


Index Calculus
Classical NFS

## Theoretical

## improvements

Conj. method
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## Our aim is to combine:

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$\Rightarrow$ Best algorithm to solve the DLP
in medium characteristic finite fields $\mathbb{F}_{p^{n}}$.



## Obstruction and Dreams

Conj produces:

- $f_{1}$ with high degree, small coefficients
- $f_{2}$ with small degree, high coefficients


## NFS <br> Index Calculus <br> Classical NFS <br> Theoretical

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Conj produces:

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- $\Rightarrow$ Linear combinations of $f_{1}$ and $f_{2}$ would have both 6 inconveniences: high degrees and high coefficients.

Cécile Pier

## NFS Index Calculus

Classical NFS
Theoretical
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+ Shares the same common root $m$ + Independent from $f_{2}$ over $\mathbb{Q}$


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## Catching $f_{3}$ in the Conjugation Method

- Start with $g_{a}$ and $g_{b} \in \mathbb{Z}[X]$
- Find $u$ and $v$ small integers such that $X^{2}+u X+v$ is:
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Coeffs.


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n
$b_{3}=b^{\prime} g_{a}+a^{\prime} g_{b}$


## And then ?

Construct a Multiple NFS thanks to:

- $\mathbb{Q}[X] /\left(f_{1}(X)\right)$ on one side
$\mathbb{Q}[X] /\left(f_{i}(X)\right)$ on the other side, where number fields are defined through $f_{i}=\alpha_{i} f_{2}+\beta_{i} f_{3}$ with $\alpha_{i}, \beta_{i} \approx \sqrt{V}$

Combining Conj and MNFS

## In practice

Sparse linear algebra

## Asymptotic Complexity Analysis

The idea is classical:

1. Choose parameters of size:

- Sieving space : $L_{Q}(1 / 3)$
- Smoothness bounds $B$ and $B^{\prime}: L_{Q}(1 / 3)$
- Number of number fields $V$ : $L_{Q}(1 / 3)$


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$$
\Rightarrow L_{Q}\left(\frac{1}{3}, \sqrt[3]{\frac{8(9+4 \sqrt{6})}{15}}\right)
$$



## Concrete impact

Complexity $\searrow$ from $L_{Q}(1 / 3,2.201)$ to $L_{Q}(1 / 3,2.156)$. Is it a lot?

- $\ell \leftarrow$ security level we need
$Q \leftarrow$ order of the associated target finite field.
With previous algorithms: $\ell=L_{Q}(1 / 3,2.201)$.
- Now, To get $Q^{\prime}$ such that $\ell=L_{Q^{\prime}}(1 / 3,2.156)$ we need:
- $(2.156)^{3} \log Q^{\prime}\left(\log \log Q^{\prime}\right)^{2}=(2.201)^{3} \log Q(\log \log Q)^{2}$
- so $\log Q^{\prime}\left(\log \log Q^{\prime}\right)^{2} \approx 1.064 \log Q(\log \log Q)^{2}$
- it yields $\log Q^{\prime} \approx 1.064 \log Q$.


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- it yields $\log Q^{\prime} \approx 1.064 \log Q$.
$\Rightarrow$ Increase the bitsize of the finite field by $6.4 \%$ to get the same security level.
- the Generalized Joux-Lercier Method [BGGM 15]
- with MNFS.


$$
p=L_{p^{n}}\left(2 / 3, c_{p}\right)
$$

## Complexities at $p=L_{p^{n}}\left(2 / 3, c_{p}\right)$

 MediumCharacteristic
Cécile Pierrot


# Part II, Practical improvement: Nearly Sparse Linear Algebra. 

A joint work with Antoine Joux.

## Index Calculus Algorithms

If you want to compute Discrete Logs in $G$ :

1. Collection of Relations (or Sieving Phase)
 $\rightarrow$ Create a lot of sparse multiplicative relations between some (small) specific elements $=$ the factor base

$$
\prod g_{i}^{e_{i}}=\prod g_{i}^{e_{i}^{\prime}} \Rightarrow \sum\left(e_{i}-e_{i}^{\prime}\right) \log \left(g_{i}\right)=0
$$

$\rightarrow$ So a lot of sparse linear equations
2. Linear Algebra
$\rightarrow$ Recover the Discrete Logs of the factor base
3. Individual Logarithm Phase
$\rightarrow$ Recover the Discrete Log of an arbitrary element

## Linear Algebra and Index Calculus

- Matrix over finite sets.
- Sparse matrices $=$ the major part of the entries $=0$. Often: nbr of non zero coeffs per row is bounded by a constant, let us say $K$.

Some famous examples

- Factoring. Seek for a non trivial elt of the kernel of a matrix mod 2.
- Discrete log. Last records in small charac. for instance.

Advantages ?

- Less memory
- Specific algorithms


## Sparse Linear Algebra

## NFS

Index Calculus
Classical NFS
Theoretical
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Nearly sparse linear algebra

## Sparse Linear Algebra

How to use less memory: for any non zero coeff. in a row, let memorize its column number and its value together.

## Example

With $\mathbb{F}_{7}$ and $K=3$.

$$
M=\left(\begin{array}{llllllll}
1 & 0 & 0 & 0 & 3 & 0 & 0 & 2 \\
2 & 0 & 1 & 0 & 0 & 2 & 0 & 0 \\
0 & 0 & 0 & 4 & 0 & 0 & 1 & 0 \\
0 & 0 & 0 & 3 & 0 & 0 & 0 & 1 \\
1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 5 & 0 & 0 & 0 & 0 & 2 \\
0 & 5 & 0 & 0 & 0 & 6 & 0 & 0 \\
0 & 0 & 0 & 0 & 2 & 1 & 0 & 0 \\
0 & 3 & 0 & 1 & 0 & 0 & 2 & 0
\end{array}\right)
$$

## NFS <br> Index Calculus

Classical NFS

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\end{array}\right) \rightarrow\left(\begin{array}{lll}
{[1,1]} & {[5,3]} & {[8,2]} \\
{[1,2]} & {[3,1]} & {[6,2]} \\
{[4,4]} & {[7,1]} & {[0,0]} \\
{[4,3]} & {[8,1]} & {[0,0]} \\
{[1,1]} & {[2,1]} & {[0,0]} \\
{[3,5]} & {[8,2]} & {[0,0]} \\
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\end{array}\right)
$$

## Sparse Linear Algebra, Naive method

We want to solve $M x=0$.
Let us manage a simple Gaussian Elimination.

## Sparse Linear Algebra, Naive method

We want to solve $M x=0$.
Let us manage a simple Gaussian Elimination.
it overflows the available memory!
$\rightarrow$ Stupid method.

## Sparse Linear Algebra, specific algorithms

- Adapted Gaussian Elimination $=$ choose pivots that minimize the loss of sparsity

$$
\left(\begin{array}{llllllll|l}
1 & 0 & 0 & 0 & 3 & 0 & 0 & 2 & 0 \\
2 & 0 & 1 & 0 & 0 & 2 & 0 & 0 & \mid \\
0 & 0 & 0 & 4 & 0 & 0 & 1 & 0 & \mid \\
0 & 0 & 0 & 3 & 0 & 0 & 0 & 1 & \mid \\
1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & \mid \\
1 & 0 \\
0 & 0 & 5 & 0 & 0 & 0 & 0 & 2 & \mid \\
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\end{array}\right)
$$

- or, without any modification of the matrix, using matrix-by-vector multiplications only:
- Krylov Subspace methods
- Wiedemann algorithm(s)


## Wiedemann

 1986Problem
Solve:

$$
S x=0 \quad \text { or } \quad S x=y
$$

with $S$ a sparse matrix with coefficients in a ring $\mathbb{K}$, $K$ non zero coeffs. per row max,
$N=\max (\#$ rows, \# col)

$$
S=\left(\begin{array}{llllllll}
1 & 0 & 0 & 0 & 3 & 0 & 0 & 2 \\
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0 & 0 & 0 & 0 & 2 & 1 & 0 & 0 \\
0 & 3 & 0 & 1 & 0 & 0 & 2 & 0
\end{array}\right) \quad \begin{aligned}
& K=3 \\
& N=9
\end{aligned}
$$

## Wiedemann

1. Preconditioning step : We transform $S$ into a square matrix $A$.


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## Wiedemann

 Medium1. Preconditioning step : We transform $S$ into a square matrix $A$.


Why?

- Powers of $A$ are well defined.
- $A$ not sparse but multiplying $R S=A$ with a vector is quick: $O(K N)$
- S. $x=0 \Rightarrow A . x=0$ (or S. $x=y \Rightarrow A . x=y^{\prime}=R . y$ ).

The converse is true for almost all random matrices $R$.
Try to solve $A . x=0\left(\right.$ or $\left.A . x=y^{\prime}\right)$.

## Wiedemann

Discrete Log in Medium
Characteristic
Cécile Pierrot
2. Computation of a scalar sequence : $\left({ }^{t} w A^{i} v\right)_{i=0, \cdots, 2 n}$ with $v, w$ two random vectors and $n=\#$ col. of $A$.
3. Reconstruction of the minimal polynomial of $A$.

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Why does 2 help 3 ?

## Wiedemann

2. Computation of a scalar sequence : $\left({ }^{t} w A^{i} v\right)_{i=0, \cdots, 2 n}$ with $v, w$ two random vectors and $n=\#$ col. of $A$.
3. Reconstruction of the minimal polynomial of $A$.

Why does 2 help 3 ?

- Cayley-Hamilton theorem: the characteristic polynomial of $A$, of degree $n$, annihilates $A$.
- so we seek for $a_{i}$ s.t. $\sum_{i=0}^{n} a_{i} A^{i}=0$.


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- $\Rightarrow$ There exists a linear recursive relationship between the elements of $\left({ }^{t} w A^{i} v\right)_{i=0, \cdots, 2 n}$ !


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- so we seek for $a_{i}$ s.t. $\sum_{i=0}^{n} a_{i} A^{i}=0$.
- $\Rightarrow \forall j \in \mathbb{N}, \forall v, w$ vectors, $\sum_{i=0}^{n} a_{i}{ }^{t} w A^{i+j} v=0$. ( $\star_{2}$ )
- $\Rightarrow$ There exists a linear recursive relationship between the elements of $\left({ }^{t} w A^{i} v\right)_{i=0, \cdots, 2 n}$ !
- Berlekamp-Massey permits to recover the minimal poly. of a recursive linear sequence.
- $\left(\star_{2}\right)$ for some random $v$ and $w \Rightarrow_{\text {almost always }}\left(\star_{1}\right)$.

We have found $a_{i}$ s.t. $\sum_{i=0}^{n} a_{i} A^{i}=0$.

## Wiedemann

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4. Computation of the solution.

- How to solve $A x=0$ thanks to $\sum_{i=0}^{n} a_{i} A^{i}=0$ ? If there is a solution then $a_{0}=0$.
So for a random vector $r$ :

$$
\sum_{i=1}^{n} a_{i} A^{i} r=0 \Leftrightarrow A \underbrace{\left(\sum_{i=1}^{n} a_{i} A^{i-1} r\right)}_{\text {Here is } x!}=0
$$

## Wiedemann

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$$

- How to solve $A x=y$ thanks to $\sum_{i=0}^{n} a_{i} A^{i}=0$ ? $A$ inversible permits to assume $a_{0} \neq 0$.

$$
\begin{aligned}
& \text { So } \sum_{i=0}^{n} a_{i} A^{i} x=0 \Leftrightarrow-a_{0} x=\sum_{i=1}^{n} a_{i} A^{i} x \\
& \Leftrightarrow x=-\left(1 / a_{0}\right) \sum_{i=1}^{n} a_{i} A^{i-1} A x \\
& \Leftrightarrow x=-\left(1 / a_{0}\right) \sum_{i=1}^{n} a_{i} A^{i-1} y \text {. Here is } x \text { again! }
\end{aligned}
$$

## Wiedemann

1. Preconditioning step: Transformation of $S$ into $A$. The problem becomes:

$$
A \cdot x=0 \quad \text { or } \quad A \cdot x=y^{\prime}
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2. Computation of a scalar sequence: $\left({ }^{t} w A^{i} v\right)_{i=0, \cdots, 2 n}$ with $v, w$ two random vectors and $n=\#$ col. of $A$.
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Complexity: Cost of multiplication $A_{\text {-vector }} \times$ nbr elts of the sum $=O\left(K N^{2}\right)$
Final asymptotic complexity:

## Let us parallelize!



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- 1994. Coppersmith. Distributed computations for sparse linear algebra over $\mathbb{F}_{2}$.


## Let us parallelize!



Discrete Log in Medium

## Index Calculus

Classical NFS
Theoretical
improvements
Conj. methot
Multiple NFS
Combining Conj and MNFS

## n practice

## Sparse linear algebra

Nearly sparse linear algebra

- 1994. Coppersmith. Distributed computations for sparse linear algebra over $\mathbb{F}_{2}$.
- 1995. Kaltofen. Generalized this idea to $\mathbb{F}_{p^{n}}$.


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- 1994. Coppersmith. Distributed computations for sparse linear algebra over $\mathbb{F}_{2}$.
- 1995. Kaltofen. Generalized this idea to $\mathbb{F}_{p^{n}}$.
- 2002. Thomé. Generalized fast Berlekamp-Massey.


## From Wiedemann to Block Widemann

1. Preconditioning step: Transformation of $S$ into a square matrix $A$. The problem becomes:
2. Computation of a scalar sequence: $\left({ }^{t} w A^{\prime} \dot{A}^{i} v\right)_{i=0, \cdots, 2 n}$ with $v, w$ two random vectors
3. Reconstruction of the minimal polynomial of $A$ thanks to Berlekamp-Massey algorithm.
4. Computation of the solution.

## From Wiedemann to Block Widemann

1. Preconditioning step: Transformation of $S$ into a
2. Computation of a matrix sequence: $\left({ }^{t} y^{\prime} A^{i} V\right)_{i=0, \cdots, 2 n / c}$ with $V=\left(v_{1}, \cdots, v_{c}\right), W$ two random matrices
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## From Wiedemann to Block Widemann

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Parallelization over $c$ machines :

3. Reconstruction of the minimal polynomial of $A$ thanks to Berlekamp-Massey algorithm.
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Parallelization over $c$ machines :

$$
\begin{array}{cc}
\text { El } & \left({ }^{t} W A^{i} v_{1}\right)_{i=0, \cdots, 2 n / c} \\
\cdots & \cdots \\
\text { 皿c } & \left(t W A^{i} v_{c}\right)_{i=0, \cdots, 2 n / c}
\end{array}
$$

Complexity: $\mathrm{O}\left(K N^{2}\right)$ but distributed over $c$ machines.
3. Reconstruction of the minimal polynomial of $A$ thanks to Berlekamp-Massey algorithm.
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Parallelization over c machines :

$$
\begin{array}{cc}
{ }^{\circ} 1 & \left({ }^{t} W A^{i} v_{1}\right)_{i=0, \cdots, 2 n / c} \\
\cdots & \cdots \\
{ }^{\circ} c & \left({ }^{t} W A^{i} v_{c}\right)_{i=0, \cdots, 2 n / c}
\end{array}
$$

Complexity: $\mathrm{O}\left(K N^{2}\right)$ but distributed over $c$ machines.
3. Reconstruction of coeffs. $a_{i j}$ s.t. $\sum_{j=1}^{c} \sum_{i=0}^{n / c} a_{i j} A^{i} v_{j}=0$ thanks to Thomé algorithm. Complexity: $\tilde{O}\left(c^{2} N\right)$
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Parallelization over c machines:

$$
\begin{array}{cc}
\text { N } & \left({ }^{t} W A^{i} v_{1}\right)_{i=0, \cdots, 2 n / c} \\
\cdots & \cdots \\
{ }^{=} c & \left({ }^{t} W A^{i} v_{c}\right)_{i=0, \cdots, 2 n / c}
\end{array}
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Parallelization over c machines:

$$
\begin{array}{cc}
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\cdots & \cdots \\
\underbrace{\circ} c & \left({ }^{t} W A^{i} v_{c}\right)_{i=0, \cdots, 2 n / c}
\end{array}
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Complexity: $\mathrm{O}\left(K N^{2}\right)$ but distributed over $c$ machines.
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4. Computation of the solution. Complexity: $O\left(K N^{2}\right)$ distributed.
Final asymptotic complexity: $O\left(K N^{2}\right)+\tilde{O}\left(c^{2} N\right)$

## Dlog-NFS raises a question of identity...



## Matrices in NFS

Computing Dlog with NFS leads to consider matrices of the form:

$$
\boldsymbol{S}=\left(\begin{array}{cccccccccc}
1 & 0 & 0 & 0 & 3 & 0 & 0 & 2 & 5 & 3 \\
2 & 0 & 1 & 0 & 0 & 2 & 0 & 0 & 6 & 2 \\
0 & 0 & 0 & 4 & 0 & 0 & 1 & 0 & 6 & 4 \\
0 & 0 & 0 & 3 & 0 & 0 & 0 & 1 & 5 & 2 \\
1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 3 & 1 \\
0 & 0 & 5 & 0 & 0 & 0 & 0 & 2 & 1 & 1 \\
0 & 5 & 0 & 0 & 0 & 6 & 0 & 0 & 2 & 1 \\
0 & 0 & 0 & 0 & 2 & 1 & 0 & 0 & 1 & 6 \\
0 & 3 & 0 & 1 & 0 & 0 & 2 & 0 & 5 & 6 \\
0 & 0 & 0 & 0 & 3 & 0 & 0 & 3 & 4 & 2 \\
0 & 2 & 0 & 3 & 0 & 0 & 2 & 0 & 5 & 1
\end{array}\right) \quad \text { Is it sparse? Is it dense? } \begin{gathered}
K=5 \\
N=11 \\
\\
\end{gathered}
$$

- If we apply a classical algo., we don't take advantage of zero coeffs.
- If we apply Block-Wiedemann, we don't take advantage of the particular distribution of non zero coeffs.
- Number fields complicate the linear algebra step: need to take into account the contribution of units in these number fields.
- $\Rightarrow$ Schirokauer maps.
- 1 unit $=+1$ Schirokauer map $=+1$ dense column


## Example

- Latest record on a prime field $\mathbb{F}_{p},(p \approx 180$ digits $)$
- June 2014 by Bouvier, Gaudry, Imbert, Jeljeli,Thomé.



## Nearly sparse linear algebra

 Medium
## Definition

$M$ is (d-)nearly sparse if it is of the form:


## NFS <br> Index Calculus

Classical NFS

## Theoretical

improvements
Conj. method
Multiple NFS
Combining Conj and MNFS

## Problem

Solve:

$$
M \cdot x=0 \quad \text { or } \quad M \cdot x=y
$$

where $M$ is a nearly sparse matrix with coeff. in a ring $\mathbb{K}$.

## Nearly sparse linear algebra

Remark

- There is no restriction on the nbr of dense columns.


## Nearly sparse linear algebra

## Remark

- There is no restriction on the nbr of dense columns.
- Being able to recover a non trivial elt of the kernel of a nearly sparse matrix suffices!

Let's assume we want to solve $M \cdot x=y$ with $M$ a $d$-nearly sparse matrix.
Then $(M) \cdot(x)=(y) \Leftrightarrow\left(\begin{array}{l|l}M & y\end{array}\right) \cdot\binom{x}{-1}=0$.
Since $\left(M^{y}\right)$ is $d+1$-nearly sparse, it's ok.

## Nearly sparse linear algebra

 MediumCharacteristic
Cécile Pierrot

## Definition

$M$ is $(d-)$ nearly sparse if it is of the form:


## Problem

Solve:

$$
M \cdot x=0
$$

where $M$ is a nearly sparse matrix with coeff. in a ring $\mathbb{K}$.

## A dedicated algorithm

Since $M$ is (also) a sparse matrix of parameters $K+d, N$, we may apply Block-Wiedemann!
Asymptotic complexity:

$$
O\left((K+d) N^{2}\right)+\tilde{O}\left(c^{2} N\right)
$$

## A dedicated algorithm

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Asymptotic complexity:

$$
O\left((K+d) N^{2}\right)+\tilde{O}\left(c^{2} N\right)
$$

Main result
We propose to design an algorithm with asymptotic complexity:

$$
O\left(K N^{2}\right)+\tilde{O}\left(\max \left(c^{2}, d^{2}\right) N\right)
$$

## Key ideas



## NFS Index Calculus

Classical MFS
Theoretical

## improvements

Conj. method
Multiple NFS
Combining Conj and MNFS
In practice
Sparse linear algebra
Nearly sparse linear algebra

1. Apply Block-Wiedemann on the sparse part only.
2. Make the $d$ dense columns contribute in the initial block $V$,i.e. set each dense col. = one initial vector of the matrix sequences to construct.

## Nearly sparse linear algebra algorithm

1. Preconditioning step on the RIGHT of the matrix $M$ :


Why ?

- Powers of $A$ are well defined.
- Multiplying $M_{s} R=A$ by a vector is quick enough.
- If $R$ surj. : $\left(A \mid M_{d}\right) \cdot x=0 \Rightarrow M . x=0$

Try to solve $\left(A \mid M_{d}\right) \cdot x=0$.

## Nearly sparse linear algebra algorithm

For the sake of simplicity: \# machines $=\#$ dense col.
2. Computation of a matrix sequence: $\left({ }^{t} W A^{i} V\right)_{i=0, \cdots, 2 N}$ with $V=\left(v_{1}, \cdots, v_{d}\right), W$ two rand. matrices.
Parallelization over $c$ machines :

$$
\begin{array}{cc}
E^{2} & \left({ }^{t} W A^{i} v_{1}\right)_{i=0, \cdots, 2 N / d} \\
\cdots & \cdots \\
\underbrace{-} d & \left({ }^{t} W A^{i} v_{d}\right)_{i=0, \cdots, 2 N / d}
\end{array}
$$

## Nearly sparse linear algebra algorithm

For the sake of simplicity: \# machines $=\#$ dense col.
2. Computation of a matrix sequence: $\left({ }^{t} W A^{i} V\right)_{i=0, \cdots, 2 N}$ with $V=\left(d_{1}, \cdots, d_{d}\right), W$ one rand. matrix and $d_{1}, \cdots, d_{d}$ the $d$ dense col.
Parallelization over $d$ machines :

$$
\begin{array}{cc}
\text { Eol } & \left({ }^{t} W A^{i} d_{1}\right)_{i=0, \cdots, 2 N / d} \\
\cdots & \cdots \\
\text { E. } & \left({ }^{t} W A^{i} d_{d}\right)_{i=0, \cdots, 2 N / d}
\end{array}
$$

## Nearly sparse linear algebra algorithm

For the sake of simplicity: \# machines $=\#$ dense col.
2. Computation of a matrix sequence: $\left({ }^{t} W A^{i} V\right)_{i=0, \cdots, 2 N}$ with $V=\left(d_{1}, \cdots, d_{d}\right), W$ one rand. matrix and $d_{1}, \cdots, d_{d}$ the $d$ dense col.
Parallelization over $d$ machines :

$$
\begin{array}{cc}
\text { Fold } & \left({ }^{t} W A^{i} d_{1}\right)_{i=0, \cdots, 2 N / d} \\
\cdots & \cdots \\
\underbrace{-1} d & \left({ }^{t} W A^{i} d_{d}\right)_{i=0, \cdots, 2 N / d}
\end{array}
$$

3. Reconstruction of coeffs. $a_{i j}$ s.t. $\sum_{j=1}^{d} \sum_{i=0}^{N / d} a_{i j} A^{i} d_{j}=0$ thanks to Thomé.

## Nearly sparse linear algebra algorithm

4. Computation of an elt of the kernel of $A M_{d}$

$$
\begin{array}{r}
\sum_{j=1}^{d} \sum_{i=0}^{N / d} a_{i j} A^{i} d_{j}=0 \Leftrightarrow \sum_{j=1}^{\sum_{j=1}^{d} \sum_{i=1}^{N / d} a_{i j} A^{i} d_{j}+\sum_{j=1}^{d} a_{0 j} d_{j}=0} \\
\Leftrightarrow A \cdot \underbrace{\sum_{j=1}^{d} \sum_{i=1}^{N / d} a_{i j} A^{i-1} d_{j}}_{\text {let us say } x^{\prime}}+\sum_{j=1}^{d} a_{0 j} d_{j}=0 \\
\Leftrightarrow \quad A \cdot x^{\prime}+a_{01} d_{1}+a_{02} d_{2} \\
+\cdots+a_{0 d} d_{d}=0
\end{array}
$$

So ${ }^{t}\left(x^{\prime}\left|a_{01}\right| a_{02}|\cdots| a_{0 d}\right) \in \operatorname{ker}\left(A M_{d}\right.$.

## Asymptotic complexity

Main result
We obtain an asymptotic complexity of:

$$
O\left(K N^{2}\right)+\tilde{O}\left(\max \left(c^{2}, d^{2}\right) N\right) \text { operations, }
$$

to be compared with previous $O\left((K+d) N^{2}\right)+\tilde{O}\left(c^{2} N\right)$ complexity. When $d \leq c$, it becomes:

$$
O\left(K N^{2}\right)+\tilde{O}\left(c^{2} N\right) \text { operations. }
$$

## Remark

When we have more machines than dense columns, these columns cost NOTHING with our algorithm!

## Asymptotic Complexity

And if $c<d$, how many dense col. can we still have?

- As soon as $d<N^{1-\epsilon}(\epsilon>0)$, our algorithm is better than Block-Wiedemann.
- As soon as $d<N^{\omega-2-\epsilon}(\epsilon>0)$, it is better than classical (dense) linear algebra algorithms of complexity $O\left(N^{\omega}\right)$.


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## Example

Recalling that $\omega \approx 2.37$, with $N^{1 / 3}$ dense columns for instance, our algorithm is still faster than any others.

## Nearly Sparse Linear Algebra applied to Dlog

- Latest record on a prime field $\mathbb{F}_{p},(p \approx 180$ digits $)$
- June 2014 by Bouvier, Gaudry, Imbert, Jeljeli,Thomé.
- Parameters of the matrix: $N \approx 7,28$ millions of rows, $K=150$ non zero coeff. per row, 4 dense columns.
- Parallelized over 16 machines.



## To conclude with medium characteristic

- If your are a cryptographer: increase your finite fields cardinality by 6.4\%
- If you are a cryptanalyst: do not worry about dense columns.

Discrete Log in Medium
Characteristic
Cécile Pierrot

## Theoretical

## mprovements

Conj, method
Multiple NFS
Combining Conj and MNFS
in practice
Sparse linear algebra
Nearly sparse linear algebra


[^0]:    *An ideal $\mathfrak{I}$ is $B$-smooth if all its factors have norms lower than $B$.

[^1]:    ${ }^{\dagger} \operatorname{Norm}_{\mathbb{Q}[X] /(f)}(\varphi)=\operatorname{Res}(\varphi, f)$ if $f$ is monic.

[^2]:    ${ }^{\dagger} \operatorname{Norm}_{\mathbb{Q}[X] /(f)}(\varphi)=\operatorname{Res}(\varphi, f)$ if $f$ is monic.

[^3]:    ${ }^{\dagger} \operatorname{Norm}_{\mathbb{Q}[X] /(f)}(\varphi)=\operatorname{Res}(\varphi, f)$ if $f$ is monic.

