Post-quantum cryptography based on isogeny problems?

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The threat of quantum computers





Isogeny Problems

- Recently proposed for post-quantum cryptography
- Classical and quantum algorithms still exponential time
- ► Some history, e.g. David Kohel's PhD thesis in 1996
- Natural problems from a number theory point of view



Outline

Motivation

Isogenies and Cryptographic Protocols

Hard and Easy Isogeny Problems

Computing Isogenies using Torsion Point Images

Conclusion



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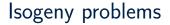
Isogenies

- Let p be a prime. Up to isomorphism, any supersingular elliptic curve is defined over 𝔽_{p²}
- An isogeny from a curve E_0 is a morphism $\phi: E_0 \rightarrow E_1$ sending 0 to 0
- ► In Weierstrass affine coordinates we can write

$$\phi: E_0 \to E_1: \phi(x, y) = \left(\frac{\varphi(x)}{\psi^2(x, y)}, \frac{\omega(x, y)}{\psi^3(x, y)}\right)$$

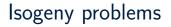
where ψ^2 only depends on x, and $\omega/\psi^3 = ys(x)/t(x)$

- ► Isogeny degree is deg $\phi = \max\{\deg \varphi, \deg \psi^2\}$
- Often we write $E_1 = E_0/G$ where $G = \ker \phi$



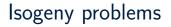
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- For these problems to be "hard" these isogenies must have "large" degree
- ► So representation as a rational map not efficient enough
- Can often assume degree is smooth hence can return isogeny as a composition of low degree isogenies
- Attacker sometimes given extra information on isogenies



Isogeny graphs

- Over K
 the ℓ-torsion E[ℓ] (points of order dividing ℓ) is isomorphic to Z_ℓ × Z_ℓ
- ► There are $\ell + 1$ cyclic subgroups of order ℓ ; each one is the kernel of a degree ℓ isogeny
- ℓ-isogeny graph : each vertex is a *j*-invariant over K
 , each edge corresponds to one degree ℓ isogeny
- Undirected graph : to every φ : E₁ → E₂ corresponds a dual isogeny φ̂ : E₂ → E₁ with φφ̂ = [deg φ]
- In supersingular case all j and isogenies defined over 𝔽_{p²} and graphs are Ramanujan (optimal expansion graphs)
- \blacktriangleright lsogeny problems \sim finding paths in these graphs

Hash function

$$H: \{0,1\}^* \to \{0,1\}^n$$

- ► Collision resistance : hard to find m, m' such that H(m) = H(m')
- Preimage resistance : given h, hard to find m such that H(m) = h
- ► Second preimage resistance : given m, hard to find m' such that H(m') = h
- Popular ones use block cipher like compression functions and Merkle-Damgård; not based on maths problems



Charles-Goren-Lauter hash function

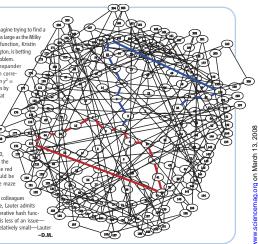
Hash of the Future?

Have you ever struggled to solve a maze? Then imagine trying to find a path through a tangled, three-dimensional maze as large as the Milky way. By incorporating such a maze into a hash function, Kristin Lauter of Microsoft Research in Redmond, Washington, is betting that neither you nor anyone else will solve that problem.

Technically, Lauter's maze is called an "expander graph" (see flugue, right). Nodes in the graph form y² = x³ + ax + b. Each curve leads to three other curves by a mathematical relation, now called isogeny, that Pierre de Fermat discovered while trying to prove his famous Last Theorem.

To hash a digital file using an expander graph, you would convert the bits of dat into directions: 0 would mean 'turn right,' I would mean 'turn right,' I would mean 'turn right,' I would mean 'turn right,' the blue path encodes the directions 1, 0, 1, 1, 0, (0, 0, 0, 1, ending a joint 24, which would be the digital signature of the string 101100001. The red loop shows a collision of two paths, which would be practically impossible to find in the immense maze envisioned by tater.

Although her hash function (developed with colleagues Denis Charles and Eyal Goren) is provably secure, Lauter admits that it is not yet fast enough to complete with iterative hash functions. However, for applications in which speed is less of an issue for example, where the files to be hashed are relatively small—Lauter believes it might be a winner.





Properties

- Uniform output distribution for large enough messages
- Preimage problem for CGL hash function : Let E₀ and E₁ be two supersingular elliptic curves over 𝔽_{p²} with |E₀(𝔽_{p²})| = |E₁(𝔽_{p²})|. Find e ∈ ℕ and an isogeny of degree ℓ^e from E₀ to E₁.
- ▶ Collision problem for CGL hash function : Let E_0 be a supersingular elliptic curve over \mathbb{F}_{p^2} . Find $e_1, e_2 \in \mathbb{N}$, a supersingular elliptic curve E_1 and two distinct isogenies (i.e. with distinct kernels) of degrees respectively ℓ^{e_1} and ℓ^{e_2} from E_0 to E_1 .





- Alice and Bob want to agree on a common secret key
- They only exchange public messages
- Eve can see all messages exchanged, yet she should not be able to infer the secret key



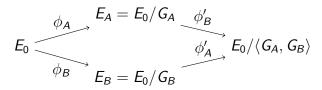
Diffie-Hellman key agreement

- ► Choose g generating a cyclic group
- Alice picks a random a and sends g^a
- Bob picks a random b and sends g^b
- ► Alice computes (g^b)^a = g^{ab}
- Bob computes $(g^a)^b = g^{ab}$
- Eve cannot compute a, b or g^{ab} from g^a and g^b (discrete logarithm, Diffie-Hellman problems)



Isogeny-based Diffie-Hellman

- Choose a prime p, and N_A, N_B ∈ N with gcd(N_A, N_B) = 1 Choose E₀ a supersingular curve over F_{p²}
- Alice picks a cyclic subgroup G_A ⊂ E₀[N_A] defining an isogeny φ_A : E₀ → E_A = E₀/G_A and she sends E_A to Bob
- Bob picks a cyclic subgroup G_B ⊂ E₀[N_B] defining an isogeny φ_A : E₀ → E_B = E₀/G_B and he sends E_B to Alice



• Shared key is $E_0/\langle G_A, G_B \rangle = E_B/\phi_B(G_A) = E_A/\phi_A(G_B)$



Isogeny-based Diffie-Hellman (2)

- To compute the shared key Alice will need \(\phi_B(G_A)\).
 This is achieved as follows :
 - Let $G_A = \langle \alpha_A P_A + \beta_A Q_A \rangle$ where $\langle P_A, Q_A \rangle = E_0[N_A]$ and at least one of α_A , β_A coprime to N_A
 - Bob reveals $\phi_B(P_A)$ and $\phi_B(Q_A)$ in first round
 - ► Alice computes \(\phi_B(G_A) = \langle \alpha_A \phi_B(P_A) + \beta_A \phi_B(Q_A) \rangle \\)



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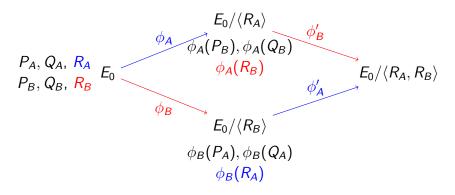
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 - Bob reveals $\phi_B(P_A)$ and $\phi_B(Q_A)$ in first round
 - Alice computes $\phi_B(G_A) = \langle \alpha_A \phi_B(P_A) + \beta_A \phi_B(Q_A) \rangle$
- Can compute ϕ_A efficiently if N_A smooth
- Can represent torsion points efficiently if either

•
$$N_A = \prod \ell_i^{e_i}$$
 with $\ell_i^{e_i}$ bounded

•
$$N_A|p-1$$



Supersingular key agreement protocol



- Jao-De Feo chose $N_i = \ell_i^{e_i}$ and $p = N_A N_B f + 1$
- A priori safer to use arbitrary primes and $N_i \approx p^2$

Identification protocol / proof of knowledge

 Prover wants to prove knowledge of a secret to Verifier without revealing it (can be used for authentication)



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- Security requirements :
 - Correctness : if Prover knows the secret then Prover can convince Verifier
 - Soundness : if Prover convinces Verifier then Prover must know the secret
 - Zero-knowledge : nothing is leaked about the secret



Jao-De Feo-Plût identification protocol

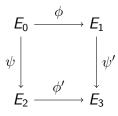
 Proof of knowledge of an isogeny \u03c6 between two given curves E₀ and E₁

$$E_0 \xrightarrow{\phi} E_1$$



Jao-De Feo-Plût identification protocol

 Proof of knowledge of an isogeny \u03c6 between two given curves E₀ and E₁



- 3-round protocol :
 - Prover commits with E_2 and E_3
 - Verifier challenges Prover with one bit b
 - Prover reveals ψ and ψ' if b = 0, and ϕ' if b = 1

Public Key Encryption and Signatures

- Public Key Encryption ~ digital lock : everybody can lock/encrypt but one needs private key to unlock/decrypt
- Diffie-Hellman-like key exchange protocol leads to ElGamal-like public key encryption



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- Digital signatures are analog to real signatures
- Identification protocols lead to digital signatures using the Fiat-Shamir transform (or any alternative)
- In [Galbraith-P-Silva 2017] we build an alternative identification protocol and signature scheme



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Isogeny from kernel

• Given $G = \ker \phi$ can compute ϕ with Vélu's formulae

$$\phi(P) = \left(x_P + \sum_{Q \in G \setminus \{O\}} (x_{P+Q} - x_Q), \quad y_P + \sum_{Q \in G \setminus \{O\}} (y_{P+Q} - y_Q)\right)$$

using O(#G) operations



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using O(#G) operations

► If #G is composite then better to write φ as a composition of prime degree isogenies

• If
$$\#G = \prod \ell_i^{e_i}$$
 write $G = \prod G_i$ with $\#G_i = \ell_i^{e_i}$



Endomorphism ring computation

► Given an elliptic curve E defined over a finite field K, compute the endomorphism ring of E



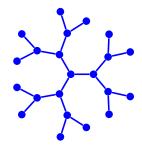
Endomorphism ring computation

- ► Given an elliptic curve E defined over a finite field K, compute the endomorphism ring of E
- ► We focus on the supersingular case so End(E) is a maximal order in the quaternion algebra B_{p,∞}
- Output = some efficient representation of basis elements
- Problem considered by David Kohel in his PhD thesis (Berkeley 1996)



Kohel's algorithm for supersingular curves

► Fix a small ℓ. Given a curve E, compute all its neighbors in isogeny graph. Compute all neighbors of neighbors, etc, until a loop is found, corresponding to an endomorphism



• Complexity $\tilde{O}(\sqrt{p})$



Isogeny computation

► Given elliptic curves E_0, E_1 defined over a finite field K, compute an isogeny $\phi : E_0 \to E_1$



Isogeny computation

- Given elliptic curves E₀, E₁ defined over a finite field K, compute an isogeny φ : E₀ → E₁
- ► For the problem to be hard then deg φ must be large, so φ cannot be returned as a rational map
- Same hardness as endomorphism ring computation, at least heuristically
- ► May impose some conditions on the degree, for example deg φ = ℓ^e for some e, with same hardness heuristically
- Can be solved in $O(\sqrt{p})$ with two trees from E_0 and E_1 in the isogeny graph



Deuring correspondence

 Deuring correspondence (1931) : bijection from supersingular curves over 𝔽_p (up to Galois conjugacy) to maximal orders in the quaternion algebra B_{p,∞} (up to conjugation)

$$E \to O \approx \operatorname{End}(E)$$



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► Under this correspondence translate isogeny φ : E₁ → E₂ into ideal *I*, both left ideal of O₁ and right ideal of O₂, with degree φ = norm of *I*



Quaternion isogeny computation

- Input : two maximal orders O_0 and O_1 in $B_{p,\infty}$
- Output : a O_0 -left ideal J = Iq with ℓ -power norm, where I is a O_0 -left ideal and a O_1 -right ideal, and $q \in B^*_{p,\infty}$
- Following Deuring's correspondence this corresponds to computing an isogeny φ : E₀ → E₁ with power of ℓ degree where End(E₀) ≈ O₀ and End(E₁) ≈ O₁



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- ► ANTS 2014 heuristic algorithm (Kohel-Lauter-P-Tignol) solves the problem with $e = \log_{\ell} n(I) \approx \frac{7}{2} \log p$
- Can be adapted to powersmooth norms



Explicit Deuring correspondence

- ► Given supersingular invariant, return corresponding order
 - = Endomorphism ring computation problem
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 - $\rightarrow\,$ Heuristic polynomial time algorithm



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 - = Inverse endomorphism ring computation problem
 - \rightarrow Heuristic polynomial time algorithm
- Candidate one-way function !



Special isogeny problems

- ► In Jao-De Feo-Plût protocols special problems are used
 - 1. A special prime p is chosen so that $p=\mathit{N_1N_2\pm 1}$ with $\mathit{N_1}\approx \mathit{N_2}\approx \sqrt{p}$
 - 2. There are $\approx p/12$ supersingular invariants but only $N_1 \approx \sqrt{p}$ possible choices for E_1
 - 3. Extra information provided : compute $\phi : E_0 \to E_1$ of degree N_1 knowing $\phi(P)$ for all $P \in E_0[N_2]$
- ▶ Point 2 improves tree-based attacks to O(p^{1/4})
- We now focus on Point 3



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 - What about passive attacks (eavesdropping only)?



Warm-up : computing endomorphisms with auxilliary information

- Let p be a prime and let E be a supersingular elliptic curve defined over 𝔽_{p²}. Let φ be a non scalar endomorphism of E with smooth order N₁. Let N₂ be a smooth integer with gcd(N₁, N₂) = 1, and let P, Q be a basis of E[N₂].
- Let R be a subring of End(E) that is either easy to compute, or given (for example, scalar multiplications).
- Given *E*, *P*, *Q*, $\phi(P)$, $\phi(Q)$, deg ϕ , *R*, compute ϕ .



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- Given *E*, *P*, *Q*, $\phi(P)$, $\phi(Q)$, deg ϕ , *R*, compute ϕ .
- Best previous algorithm : meet-in-the-middle in $\tilde{O}(\sqrt{N_1})$



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- Find $a, b \in \mathbb{Z}$ such that

$$\deg\psi=\textit{a}^2\deg\phi+\textit{b}^2+\textit{ab}\mathsf{Tr}\phi=\textit{N}_2\textit{N}_1'$$

with N'_1 small and smooth. Write $\psi = \psi_{N'_1} \psi_{N_2}$.



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- Find $\psi_{N'_1}$ with a meet-in-the-middle strategy.
- Find ker φ by evaluating (ψ − b)/a on the N₁ torsion, and deduce φ.



Finding (a, b) and Complexity

► We have deg
$$\psi = a^2 \deg \phi + b^2 + ab \operatorname{Tr} \phi$$

= $\left(b + a \frac{\operatorname{Tr} \phi}{2}\right)^2 + a^2 \left(\deg \phi - \left(\frac{\operatorname{Tr} \phi}{2}\right)^2\right)$

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- We compute a reduced basis, then search for a small linear combination of short vectors until N₁ smooth



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- We compute a reduced basis, then search for a small linear combination of short vectors until N₁ smooth
- Heuristic analysis shows we can expect $N'_1 \approx \sqrt{N_1}$. Revealing $\phi(E[N_2])$ leads to a near square root speedup. (Some parameter restrictions apply.)



Open problem : subfield curves

- If E is defined over \mathbb{F}_p we can take $R = \mathbb{Z}[\pi]$
- Let $\phi' = \phi \operatorname{Tr} \phi$ and consider

$$\psi = (a\phi' + b)\pi_p + c\phi' + d$$

• Let
$$\Delta = \deg \phi - \left(\frac{\operatorname{Tr}\phi}{2}\right)^2$$
. We want

$$\deg \psi = (a^2 \Delta + b^2)p + (c^2 \Delta + d^2) + (ad - bc) \operatorname{Tr}(\phi' \pi_p) = N'_1 N_2$$

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 $\deg\psi=(a^2\Delta+b^2)p+(c^2\Delta+d^2)+(ad-bc)\mathsf{Tr}(\phi'\pi_p)=N_1'N_2$

with N'_1 small and smooth

• Heuristic analysis : when $N_2 \approx N_1 p$ we should be able to get $N'_1 = O(1)$, but I cannot solve the above equation



Computing isogenies with auxilliary information

- Let p be a prime. Let N₁, N₂ ∈ Z coprime. Let E₀ be a supersingular elliptic curve over F_{p²}. Let φ₁ : E₀ → E₁ be an isogeny of degree N₁.
- ► Let R₀, R₁ be subrings of End(E₀), End(E₁) respectively. Assume R₀ contains more than scalar multiplications.
- ► Given N₁, E₁, R₀, R₁ and the image of φ₁ on the whole N₂ torsion, compute φ₁.



Computing isogenies with auxilliary information

- Let p be a prime. Let N₁, N₂ ∈ Z coprime. Let E₀ be a supersingular elliptic curve over F_{p²}. Let φ₁ : E₀ → E₁ be an isogeny of degree N₁.
- ► Let R₀, R₁ be subrings of End(E₀), End(E₁) respectively. Assume R₀ contains more than scalar multiplications.
- ► Given N₁, E₁, R₀, R₁ and the image of φ₁ on the whole N₂ torsion, compute φ₁.
- Best previous algorithm : meet-in-the-middle in $\tilde{O}(\sqrt{N_1})$



General idea

- For $\theta \in \operatorname{End}(E_0)$ consider $\phi = \phi_1 \theta \hat{\phi}_1 \in \operatorname{End}(E_1)$
- Evaluate ϕ on the N_2 torsion
- \blacktriangleright Apply techniques from above on ϕ
- Compute ker $\hat{\phi}_1 = \ker \phi \cap E_1[N_1]$
- Deduce $\hat{\phi}_1$ and ϕ_1



Remarks

- Several authors have suggested to use j(E₀) = 1728 for efficiency reasons. In this case End(E₀) is entirely known and moreover it contains a degree 1 non scalar element. Both aspects are useful in attacks.
- The paper develops two attacks but we expect variants and improvements to come.



- For $j(E_0) = 1728$ and when $N_1 \approx p^2$ and $N_2 \approx N_1^4$ this approach leads to polynomial time key recovery (heuristic analysis)
- Assuming only that End(E₀) has a small element, then if log N₂ ≈ (log² N₁), a variant of the above strategy also leads to polynomial time key recovery (heuristic analysis)
- ▶ Parameters suggested by De Feo-Jao-Plût $N_1 \approx N_2 \approx \sqrt{p}$ are not affected so far



Outline

Motivation

Isogenies and Cryptographic Protocols

Hard and Easy Isogeny Problems

Computing Isogenies using Torsion Point Images

Conclusion



Conclusion

- Revealing images of torsion points helps the resolution of (at least some) isogeny problems
- Endomorphism ring computation & pure isogeny problems are natural problems with some history but
 - More classical and quantum cryptanalysis needed
 - Beware of variants
- We can build some crypto protocols on isogeny problems (key exchange, public key encryption, signatures) with reasonable efficiency. Other protocols?



Thanks!

Questions?

