Making McEliece and Regev meet

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the McEliece paridigm

Choose a code C that comes with a decodable algorithm, and publish a *random* generator matrix **G**.

trapdoor encryption primitive:

$$egin{array}{rcl} {\mathfrak M} = \{0,1\}^m &
ightarrow & \{0,1\}^n \ {f m} & \mapsto & {f mG+e} \end{array}$$

for **e** random vector of small weight *t*.

Public matrix **G** should "look like" generator matrix of random code.

Decrypt with hidden decoding algorithm.

Historical instantiation: use a random Goppa code for *C*.

MDPC codes

Modern variant Misoczki, Tillich, Sendrier, Barreto 2012. Use for *C* a Moderate Density Parity-Check code.

$$\mathbf{H} = \begin{bmatrix} 111100 & \cdots & 000 & \cdots & 000 \\ & & \vdots & & \\ & & \vdots & & \\ & & & \end{bmatrix}$$

Codewords $\mathbf{x} = [x_1, ..., x_n]$ satisfy (somewhat) low-weight parity-check equations $\sigma(\mathbf{x}) = \mathbf{H}\mathbf{x}^T = \mathbf{0}$

$$x_3 + x_7 + x_{23} = 0$$

If received vector **y** satisfies, say:

$$y_3 + y_7 + y_{23} = 1$$

 $y_3 + y_5 + y_{11} = 1$

then flip the value of y_3 .

Decoding MDPC codes

Bit flipping algorithm: if flipping the value of a bit decreases the syndrome weight, then flip its value. Repeat.

The higher the weight *w* of the parity-checks, the lower the weight *t* of decodable error vectors: $wt \le n$

On the other hand, the lower the weight *w* of the parity-checks, the easier it is to recover them from an arbitrary parity-check matrix of the code. Method: guess n/2 coordinates that are 0. Cost: 2^w .

Same algorithm as Information Set Decoding for random codes. Decoding *t* errors similarly costs 2^t guesses.

Meet in the middle. Choose $w = t \approx \sqrt{n}$.

the Alekhnovich cryptosystem

Public: random matrix H, together with vector y

$$\mathbf{H} = \begin{bmatrix} & & \\ & & \\ \mathbf{y} = \begin{bmatrix} & \mathbf{s}\mathbf{H} + \boldsymbol{\varepsilon} & \end{bmatrix}$$

Encryption of $m \in \mathbb{F}_2$, output $\mathbb{C}(m)$ equal to:

- if m = 0: uniform random vector **u** of \mathbb{F}_2^n
- if m = 1: vector c + e where e of weight t and c codeword of code define by parity-check matrix H and y.

Notice: $\langle \mathbf{c} + \mathbf{e}, \varepsilon \rangle = \langle \mathbf{e}, \varepsilon \rangle$, probably 0 if \mathbf{e} and ε of small enough weight.

So **decryption**: compute $\langle \mathfrak{C}(m), \varepsilon \rangle$. If 0 declare m = 1 otherwise declare m = 0. Correct $\sim 3/4$ of the time.

Security

$$\mathbf{H} = \begin{bmatrix} & & \\ & & \\ \mathbf{y} = \begin{bmatrix} & \mathbf{s}\mathbf{H} + \boldsymbol{\varepsilon} \end{bmatrix}$$

Assumption: difficult to distinguish whether y is

- random at distance t from code generated by rows of H,
- uniformly random.

Reduces to difficulty of decoding random codes.

Security argument:

- Attacker must continue to decrypt when **y** is uniformly random,
- $\bullet\,$ and when $\bm{c}+\bm{e}$ is replace by uniformly random vector.

But then decryption is exactly the decision problem: our asymption says exactly that it is not possible to solve.

Reducing to decoding random codes

$$\mathbf{H} = \begin{bmatrix} & & \\ & & \\ \mathbf{y} = \begin{bmatrix} & \mathbf{s}\mathbf{H} + \boldsymbol{\varepsilon} & \end{bmatrix}$$

Ingredients:

Trick: if you can solve the decision (guessing) problem, you have a device that, given $\mathbf{y} = \mathbf{sH} + \epsilon$, computes, for any choice of *r*, $\langle s, r \rangle$ better than (1/2, 1/2)-guessing.

Accessing **s** now becomes the decoding problem from a noisy codeword of a Reed-Muller code of order 1. Possible in sub-linear time. Goldreich-Levin theorem.

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Regev version (binary)

Public: random matrix H, together with vector y

$$\mathbf{H} = \begin{bmatrix} & & \\ & & \\ \mathbf{y} = \begin{bmatrix} & \mathbf{s}\mathbf{H} + \boldsymbol{\varepsilon} \end{bmatrix}$$

Encryption of $m \in \mathbb{F}_2$, output

$$\mathfrak{C}(m) = (\sigma(\mathbf{e}) = \mathbf{H}\mathbf{e}^{\mathsf{T}}, \mathbf{z} = m + \langle \mathbf{e}, \mathbf{y} \rangle)$$

for **e** random of small weight *t*.

Decryption:

$$\mathbf{z} + \langle \mathbf{s}, \sigma(\mathbf{e}) \rangle = m + \langle \mathbf{e}, \boldsymbol{\varepsilon} \rangle.$$

Both **e** and ε of weight $< \sqrt{n}$.

Vector version

Public: random matrix **H** and $\ell \times n$ matrix **Y**. Auxilliary code $C \subset \mathbb{F}_2^k$.

$$\mathbf{H} = \begin{bmatrix} & & \\ & & \\ \mathbf{Y} = \begin{bmatrix} & \mathbf{SH} + \mathbf{E} \end{bmatrix}$$

Encryption of $\boldsymbol{m}\in \boldsymbol{\mathcal{C}}\subset \mathbb{F}_2^\ell,$ output

$$\mathfrak{C}(m) = (\sigma(\mathbf{e}) = \mathbf{H}\mathbf{e}^T, \mathbf{z} = \mathbf{m} + \mathbf{Y}\mathbf{e}^T)$$

for $\mathbf{e} \in \mathbb{F}_2^n$ random of small weight $t < \sqrt{n}$. Decryption:

$$\mathbf{z} + \mathbf{S}\sigma(\mathbf{e})^T = \mathbf{m} + \mathbf{E}\mathbf{e}^T.$$

Security argument: same.

Variation: Alekhnovich meets MDPC-McEliece



C code whose parity-check matrix is $\begin{bmatrix} H \\ Y \end{bmatrix}$. Generator matrix **G**.

Encryption primitive: $\mathbf{m} \mapsto \mathbb{C}(\mathbf{m}) = \mathbf{m}\mathbf{G} + \mathbf{e}$ for \mathbf{e} vector of low weight t.

Decryption: compute $\mathbf{E}^{\mathbb{C}}(\mathbf{m})^{T}$, the E-syndrome of $\mathbb{C}(\mathbf{m})$. Equal to $\mathbf{E}\mathbf{e}^{T}$. Use bit-flip (MDPC) decoding !

Reduces to MDPC-McEliece when $\mathbf{H} = 0$.

Towards greater efficiency, double-circulant codes

Codes with parity-check (or generator) matrices of the form

 $\mathbf{H} = \begin{bmatrix} \mathbf{I}_n & | & \operatorname{rot}(\mathbf{h}) \end{bmatrix}.$

Equivalently, code invariant by simultaneous cyclic shifts of coordinates $1 \cdots n$ and $n + 1 \cdots 2n$.

Long history. Hold many records for minimum distance. Above GV bound (by a non-exponential factor), [Gaborit Z. 2008].

No known decoding algorithm improves significantly over decoding random codes. As for wider class of *quasi-cyclic* codes.

Boosts MDPC-McEliece. Use double-circulant MDPC code. Defined by a vector **h**, means needs *n* bits instead of n^2 .

With a random double circulant code

Public key: **G** generator matrix of auxiliary code *C* of length *n*.

•
$$\mathbf{H} = \begin{bmatrix} \mathbf{I}_n & | & \operatorname{rot}(\mathbf{h}) \end{bmatrix}$$
.

• Syndrome σ of a vector $[\mathbf{x}, \mathbf{y}]$ of low weight (t, t).

$$\sigma(\mathbf{x}, \mathbf{y}) = \mathbf{H} \begin{bmatrix} \mathbf{x} \\ \mathbf{y} \end{bmatrix} = \mathbf{x}^T + \operatorname{rot}(\mathbf{h}) \mathbf{y}^T$$
$$= (\mathbf{x} + \mathbf{h} \cdot \mathbf{y})^T$$
$$\sigma = \mathbf{x} + \mathbf{h} \mathbf{y}$$

hy: polynomial multiplication in $\mathbb{F}_2[X]/(X^n + 1)$. Encryption: $\mathbf{r}_1, \mathbf{r}_2, \varepsilon$ of low weight.

$$(\lambda = \sigma(\mathbf{r}_1, \mathbf{r}_2) = \mathbf{r}_1 + \mathbf{hr}_2, \rho = \mathbf{mG} + \sigma \mathbf{r}_2 + \varepsilon)$$

Decryption:

$$\rho + \lambda \mathbf{y} = \mathbf{mG} + \mathbf{yr}_1 + \mathbf{xr}_2 + \varepsilon.$$

Codeword of *C* plus (somewhat) small noise.

Security

Public key: regular error-correcting code C,

- $\mathbf{H} = \begin{bmatrix} \mathbf{I}_n & | & \operatorname{rot}(\mathbf{h}) \end{bmatrix}$.
- σ(x, y) = H [x/y]. Attacker must continue to decrypt when x, y uniformly random (instead of low-weight).

Encryption:

$$(\lambda = \sigma(\mathbf{r}_1, \mathbf{r}_2) = \mathbf{r}_1 + \mathbf{hr}_2, \rho = \mathbf{mG} + \sigma \mathbf{r}_2 + \varepsilon)$$

Rewrite as:

$$\begin{bmatrix} \boldsymbol{\lambda} \\ \boldsymbol{\rho} \end{bmatrix} = \begin{bmatrix} \boldsymbol{0} \\ \mathbf{mG} \end{bmatrix} + \begin{bmatrix} \mathbf{I}_n & \boldsymbol{0} & \operatorname{rot}(\mathbf{h}) \\ \boldsymbol{0} & \mathbf{I}_n & \operatorname{rot}(\boldsymbol{\sigma}) \end{bmatrix} \begin{bmatrix} \mathbf{r}_1 \\ \boldsymbol{\varepsilon} \\ \mathbf{r}_2 \end{bmatrix}$$

So attack must continue to work when $\mathbf{r}_1, \mathbf{r}_2, \varepsilon$ are also replaced by uniform. Otherwise we can distinguish between uniform and uniform of small distance from triple circulant quasi-cyclic code.

Note that presence of noise vector ϵ is *essential*.

New idea

Vector ε important for security argument, but otherwise underused. Why not use it to carry information ?

Decoder knows \mathbf{x}, \mathbf{y} , so low-weight $\mathbf{r}_1, \mathbf{r}_2$ can be recovered from

$$\mathbf{x}\mathbf{r}_2 + \mathbf{y}\mathbf{r}_1 = \begin{bmatrix} \operatorname{rot}(\mathbf{x}) & \operatorname{rot}(\mathbf{y}) \end{bmatrix} \begin{bmatrix} \mathbf{r}_2 \\ \mathbf{r}_1 \end{bmatrix}$$

and from

$$\mathbf{x}\mathbf{r}_2 + \mathbf{y}\mathbf{r}_1 + \boldsymbol{\varepsilon} = \begin{bmatrix} \operatorname{rot}(\mathbf{x}) & \operatorname{rot}(\mathbf{y}) & \mathbf{I}_n \end{bmatrix} \begin{bmatrix} \mathbf{r}_2 \\ \mathbf{r}_1 \\ \boldsymbol{\varepsilon} \end{bmatrix}$$

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New key-exchange protocol: Ourobouros

- Alice sends h and σ(x, y) = x + hy for secret x, y of low weight.
- Bob sends

•
$$\sigma(\mathbf{r}) = \mathbf{r}_1 + \mathbf{h}\mathbf{r}_2$$
 for secret $\mathbf{r} = (\mathbf{r}_1, \mathbf{r}_2)$ of low weight.

•
$$\beta = (\mathbf{x} + \mathbf{h}\mathbf{y})\mathbf{r}_2 + \varepsilon + f(\text{hash}(\mathbf{r}))$$

where ε is secret to be exchanged, and *f* transforms input into (pseudo)-random noise of low weight.

Alice computes

$$\mathbf{y}(\mathbf{r}_1 + \mathbf{h}\mathbf{r}_2) + \boldsymbol{\beta}$$

which equals

$$\mathbf{xr}_2 + \mathbf{yr}_1 + \boldsymbol{\varepsilon} + \mathbf{e}$$

which Alice *decodes* to recover $\mathbf{r} = (\mathbf{r}_1, \mathbf{r}_2)$ from which she accesses exchanged key ε .

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Security

Identical argument to previous protocol, namely, once \mathbf{x}, \mathbf{y} are changed to uniform random, then

 $\boldsymbol{xr_2+yr_1+e}$

cannot be distinguished from uniform random.

Low weight vector $\mathbf{e} = f(\text{hash}(\mathbf{r}))$ plays exactly the same role that was played before by ε .

The three variants based on quasi-cyclic codes make up the BIKE suite proposal to NIST.

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Extension to Rank metric

The rank metric is defined in finite extensions.

Code *C* is simply [n, k] linear code over $\mathbb{F}_Q = \mathbb{F}_{q^m}$, extension of \mathbb{F}_q .

Elements of \mathbb{F}_Q can be seen as *m*-tuples of elements of \mathbb{F}_q .

Norm of an \mathbb{F}_Q -vector is simply its rank viewed as an $m \times n$ -matrix.

Distance between **x** and **y** is simply the rank of $\mathbf{x} - \mathbf{y}$.

Decoding problem is NP-hard (under probabilistic reductions, Gaborit Z. 2016).

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the Support connection

The support of a word $\mathbf{x} = (x_1, x_2, \cdots, x_n)$ of rank *r* is a space *E* of dim *r* such that $\forall x_i, x_i \in E$.

- how does one recover a word associated to a given syndrome ?

1) find the support (at worst, guess !)

2) solve a system from the syndrome equations to recover the $x_i \in E$.

This is information set decoding.

remark: for Hamming metric, Newton binomial, for rank distance, Gaussian binomial: \rightarrow complexity grows faster. \Rightarrow rank metric induces smaller parameters for a given complexity.

Low Rank Parity Check Codes

LDPC: parity-check matrix with low weights (ie: small support) \rightarrow equivalent for rank metric : dual with small rank support

Definition

A Low Rank Parity Check (LRPC) code of rank *d*, length *n* and dimension *k* over \mathbb{F}_{q^m} is a code with $(n - k) \times n$ parity check matrix $\mathbf{H} = (h_{ij})$ such that the sub-vector space of \mathbb{F}_{q^m} generated by its coefficients h_{ij} has dimension at most *d*. We call this dimension the weight of **H**.

In other terms: all coefficients h_{ij} of **H** belong to the same 'low' vector space $F = \langle F_1, F_2, \dots, F_d \rangle$ of \mathbb{F}_{q^m} of dimension *d*.

Concluding comments

• Quasi-cyclic codes need $X^n - 1$ to avoid small factors. $1 + X + \cdots + X^{n-1}$ irreducible.

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- In rank metric, $X^n + a$, $a \in \mathbb{F}_q$.
- Lack of Decision to Search reduction.